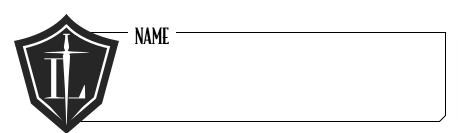
	NAME ————		PHYS (Apt D)	G
LEVEL	HERITAGE BACKSTORY APTITUDE DIE		FOCUS (Apt D)	S
PU	RSE	SUPPLIES	SKILL POIN	 ITS
			Conceal	
			Detect	
			Knowledge	
			Search Social	
V GE	AK		Wilderness	
		 AMT:		(Apt D
		 AMT:		
		 AMT:	TRAINING/SENSES/L	ANGUAGES
		 AMT:		
-		 AMT:		
		 AMT:	WHO AM I?	
		 AMT:		

PHYS —	GRACE -
(Apt D)	(Apt D)
FOCUS	SKILL —
(Apt D)	(Apt D)

SKILLE	POINTS _	_
Conceal		(Apt D)
Detect		(Apt D)
Knowledge		(Apt D)
Search		(Apt D)
Social		(Apt D)
Wilderness		(Apt D)
Fate		(Apt D)

NAM.	Œ ———	RESOLVE	SPEED feet
AVEDSIONS		PHYSICAL DEF.	MENTAL DEF.
SENSES PASSIVE DETECTION	COMBAT OPTIONS Accuracy	ACTION POINT	
	Damage	ACTIONS	FREE ACTIONS
	Property	Move	Communicate
CTUTUS.		Attack	Environment
STATUS	<u> </u>	Guard Maneuver	Fall Grab
EFECTS	Accuracy	Use	Нор
Afflicted	Damage	Skill	Magic Tap
Agony	Property	Assist	Strike
Concealed		Recover Magic	Release Release Spell
○ Fallen	<u> </u>	Exert	Step
Hampered	Accuracy	_	
Helpless	Damage	_	
Staggered	Property		
○ Stuck	•		
O Winded Accuracy		TRIGGER	R ACTIONS
Wounded	Damage	_	
Dying	Property		



MAGIC TAP ——	\neg
max	

_	POWERFUL SPELL	$\overline{}$
-	max	

HERITAGE BONUSES	ARCHETYPE BONUSI	25	MAGIC SOURCE	
LVL 1	LVL 9			
LVL 3	LVL 11			
LVL 5	LVL 13			
LVL 7	LVL 15			
ASPECT BONUSES		SPELL OPTION	ONS	
/				
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		NOTES		
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