



NAME _____

RESOLVE

_____/_____
max

SPEED

_____ feet

PHYSICAL DEF.

MENTAL DEF.

AFFINITIES _____

AVERSIONS _____



SENSES

PASSIVE
DETECTION _____



COMBAT OPTIONS

▶ _____

Accuracy _____

Damage _____

Property _____

▶ _____

Accuracy _____

Damage _____

Property _____

▶ _____

Accuracy _____

Damage _____

Property _____

▶ _____

Accuracy _____

Damage _____

Property _____



ACTION POINTS

○ ○
○ ○
○ ○

ACTIONS

Move

Attack

Guard

Maneuver

Use

Skill

Assist

Recover

Magic

Exert

FREE ACTIONS

Communicate

Environment

Fall

Grab

Hop

Magic Tap

Strike

Release

Release Spell

Step

TRIGGER ACTIONS



STATUS
EFFECTS

- Afflicted
- Agony
- Concealed
- Fallen
- Hampered
- Helpless
- Staggered
- Stuck
- Winded
- Wounded
- Dying

